

Human Resources Policies & Procedures

Date	Venues	(\$)Fees	Book your seat
01 Sep -05 Sep 2024	Paris	5500	Register Now

Course Overview

This training offers to participants a variety of substantial and valued information about total compensation. It will guide HR practitioners how to design a Compensation and Benefit Scheme as well as how to develop a sound performance management system. It will also highlight the ways on how to ensure satisfactory performance, review job leads and determine the criteria for Key Performance Indicators (KPIs).

Throughout this training, participants will better understand the principles of total remunerations as well as how to retain and reward employees in alignment with industrial companies' general policies and strategies.

Course Objective

- Describe the work and structure of a modern personnel (HR) department
- State why accurate and accessible HR records are essential
- Describe the steps involved in a recruitment campaign
- State the HR requirements for the induction of a new employee
- Describe the uses of different selection and recruitment tools
- Be able to keep accurate records of disciplinary issues .
- Understand and operate the company's grievance procedure
- State the benefits of having an HR Strategy and long term HR Plan

Who Should Attend?

This training will be animated by any one work in the field of Human Resources and Management Consultancy Services. We expect the target audience to represent those people who are currently working in the Human Resource Management Department and directly involved in HR Compensation and Benefits' areas.

Course Outline

- An overview of the hr function
- The role of employee relations
- Setting the compensation scheme
- Managing staff performance
- Working with employees and job analysis
- Recruitment and selection
- Clarifying essential hr policies, processes & procedures

Training Methodology

- Presentation & Slides
- Audio Visual Aids

- Interactive Discussion
- Participatory Exercise
- Action Learning
- Class Activities
- Case Studies
- Workshops
- Games & Role plays